



Nicola Galberti

Design&Engineering - UX/UI • Milan

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Skills

- **Teamwork.** Collaborative mindset and strong team player.
- **Adaptability.** Quick to adjust to new situations and environments.
- **Communication.** Skilled at conveying ideas clearly and effectively.
- **Openness to feedback.** Receptive to constructive criticism with a growth mindset.
- **Organization.** Focused on managing tasks and priorities efficiently.
- **Time management.** Plans and meets deadlines reliably.
- **English language.** Level C1.

Software skills



Office



Adobe



Figma

UX/UI, presentations, brainstorming, moodboards, almost everything!



Solidworks
Modeling / Simulations



Blender/Keyshot
3D rendering

Others
ProtoPie
Spline
Lottie
Fusion 360
Pixelmator Pro
Notion

Certifications



Certificate of attendance

Introduzione alla UX/UI
Talent garden, October 2024



Randstad Enactus certificate

June 2024



IELTS General Training band 7 (C1)

May 2023



Google UX Design Certificate

February 2023

About

Design & Engineering student at **Politecnico di Milano** with a background in Mechanical Engineering. Passionate about blending precision and creativity, I am specializing in **UX/UI and product development**. Currently **leading design for Givit**, I have gained experience in entrepreneurial projects focused on sustainability. I expanded my skills in IT Product Development during my **Erasmus in Denmark**. Detail-oriented, curious, and always ready to innovate.

Education

Jan - Jun 2025



- IT Product Development, Aarhus University

Master's Degree in IT Product Development
Erasmus Experience

2023 - now



- Design&Engineering, Politecnico di Milano

Master's Degree in Design&Engineering

2020 - 2023



- Mechanical Engineering, Università degli Studi di Trieste

Bachelor's Degree in industrial engineering

Experience



- **Givit / Co-Founder & Designer** Remote

2023 - now

I collaborate with a team of six on Givit, an app for renting and sharing products across various categories. I'm in charge of all design aspects, from visuals for marketing campaigns to app prototyping. My focus is on UX/UI design, aiming to deliver a smooth, intuitive, and visually engaging experience.



- **Enactus Units / Designer** Trieste (TS)

2023

I took part in the Enactus program, an international organization that engages universities worldwide in developing sustainable entrepreneurial projects for an annual competition. I contributed to the early development of Givit, handling all design aspects including UX/UI and branding. I also helped shape the project's vision, focused on promoting sustainable consumption through product rental.

Other activities



- **Midea / Workshop** Milan (MI)

2025

I took part in a design course at Politecnico di Milano in collaboration with Midea, a leading Chinese home appliance company. My project, focused on an innovative dishwasher technology, was selected by Midea for further development. As a result, I joined a company-organized workshop to continue working on the project.



- **MarebluAdriatica / Beach Assistant** Jesolo (VE)

2019



- **Nice / Internship IT Support Specialist** Oderzo (TV)

2018